

Scenario 4: Create Your Own

Goal: To create engaging gaming content for YouTube and Twitch

Role: I am an instructional technologist tasked with developing a program to teach children in grades 3-8 how to create gaming content for YouTube and Twitch

Audience: Children in grades 3-8 with an interest in technology and gaming.

Task: Develop an implementation plan for your target audience to reach the identified goal. Complete the template applying UbD standards to the information provided in this scenario.

Stage 1 Desired Results		
<p>ESTABLISHED GOALS</p> <p>Demonstrate a working knowledge of screen casting.</p> <p>Use storyboards and outlines to demonstrate video planning.</p> <p>Understand internet safety for young learners.</p>	Transfer	
	<p><i>Students will be able to independently use their learning to...</i></p> <p>Create engaging gameplay videos for YouTube and Twitch.</p>	
	Meaning	
	<p>UNDERSTANDINGS</p> <p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> Creating an engaging gaming video requires careful planning. 	<p>ESSENTIAL QUESTIONS</p> <ul style="list-style-type: none"> What makes a good gaming video? How do video creators engage the audience?
	Acquisition	
<p><i>Students will know...</i></p> <ul style="list-style-type: none"> Rules for sharing information on the internet 	<p><i>Students will be skilled at...</i></p> <ul style="list-style-type: none"> Planning a gameplay video Recording gameplay (screen casting) Editing videos Uploading videos to YouTube and Twitch 	

Stage 2 - Evidence

Evaluative Criteria	Assessment Evidence
<ul style="list-style-type: none"> • Task 1: Outline and storyboard are easy to follow and the script is interesting. • Task 2 & 3: Videos incorporate all of the required elements. 	<p>PERFORMANCE TASK(S):</p> <ul style="list-style-type: none"> • Task 1: Create an outline, storyboard, and script for a gameplay video. • Task 2: Record, edit, and upload a 3-minute video with a voiceover and title sequence to YouTube. • Task 3: Same as task #2 but for Twitch
	<p>OTHER EVIDENCE:</p> <ul style="list-style-type: none"> • Feedback from other students • Feedback from YouTube and Twitch viewers

Stage 3 – Learning Plan

Summary of Key Learning Events and Instruction

1. Presentation: Internet safety (if needed)
2. Presentation: Slideshow about planning videos, including outlines, storyboards, and scripts
3. Activity: Students create an outline and storyboard, get feedback from classmates and instructor, and revise
4. Activity: Students create a script, get feedback from classmates and instructor, and revise
5. Demonstration: Instructor demonstrates Open Broadcaster Software (OBS) use for recording gameplay
6. Activity: Students rehearse gameplay with script, then record gameplay with OBS. Students share their videos with the class to get feedback, revise planning documents as needed, and re-record if needed.
7. Demonstration: Instructor demonstrates Wondershare Filmora use for video editing.
8. Activity: Students edit their videos. After editing, students share their videos with the class for feedback.
9. Demonstration: Instructor demonstrates how to upload finished videos to YouTube and Twitch
10. Activity: Students upload their finished videos to YouTube and Twitch, and share with the class for feedback.